

Human Values	Literacy	Numeracy
<ul style="list-style-type: none"> To understand that values are like "treasures" we have inside us. We just need to discover them and let them 'shine' by putting them into practice. To discover and practice the values of RESPECT, GRATITUDE and SHARING. We will use inspiring quotations, songs, stories, silent sitting breathing exercises and group activities to understand them in a practical way. To understand and use our "Human Values Circuit: head, heart & hands" to make more conscious and better choices. To choose to be part of the 'solution' rather than the 'problem' when a situation of conflict arises. 	<ul style="list-style-type: none"> To follow the <i>Read Write Inc.</i> programme. To identify and discuss themes and conventions, making comparisons within and across books. To explore the meaning of words in context. To provide justifications for different points of view. To use grammatical devices to build cohesion in a paragraph. To draw inferences and justify with evidence, identifying key details that support ideas. 	<ul style="list-style-type: none"> To read, write and compare 6-digit numbers and know what each digit represents. To express missing number problems algebraically and find pairs of numbers that satisfy equations involving two unknowns. To use mental addition strategies to solve additions including decimal numbers. To convert between units of measure and convert 12-hour times to 24-hour. To use mental addition, column subtraction and counting up to solve subtractions and word problems. To understand negative numbers. Calculate the perimeter, area & volume of shapes.
Science	Humanities	Spanish
<ul style="list-style-type: none"> To use the idea of the Earth's rotation to explain day and night, and the apparent movement of the sun across the sky. To take measurements, using a range of scientific equipment, with increasing accuracy and precision. To report and present findings from enquiries, including conclusions, causal relationships and explanations of results, in oral and written forms such as displays and other presentations. 	<ul style="list-style-type: none"> To investigate the structure of the Earth, volcanoes and earthquakes with reference to a named country or region. To describe and understand key aspects of physical geography, including: rivers, mountains, volcanoes and earthquakes, and the water cycle. To understand geographical similarities and differences through the study of human and physical geography of a region of the United Kingdom, a region in a European country, and a region in North or South America. 	<ul style="list-style-type: none"> To identify, classify and use proper and common nouns. To use synonyms and antonyms; to use prefixes and suffixes. To develop different types of writing including description, narration and poems. To broaden general vocabulary and make sentences and questions related to personal information, personal attributes and family.
Art & Design Technology and Music	Physical Education & Drama	Information Computer Technology & Robotics
<ul style="list-style-type: none"> To use sketching, drawing and a wide range of 3D techniques to portray our ideas and imagination in the artistic spectra. To develop skills in art, design and architecture in using colour, pattern, texture and a range of recycled materials. <p>Music:</p> <ul style="list-style-type: none"> To sing songs in unison with actions. To know the music scale and notes. To experiment with, create, select and combine sounds using inter-related dimensions of music. 	<ul style="list-style-type: none"> To understand the importance of warming-up activities before practicing any sport. To participate in team sports and games, applying rules and tactics to team game scenarios. To develop hand-eye coordination skills, spatial awareness and general fitness. <p>Drama:</p> <ul style="list-style-type: none"> To develop body awareness and spatial perception. To develop personal creativity. To cooperate in teams to solve problems. 	<ul style="list-style-type: none"> To cover key ICT skills and key terminology. To use technology safely and recognise common uses of ICT. To learn basic typing skills. To identify the basic components of a computer. Initiation to computer programming. To plan and build basic simple devices and robots following the "First Lego League" project.